



Battle Focus

Disparate Paths

1KOMMANDO

2BEWEGUNG

3BESCHUSS

4ANGRIFF

5NAHKAMPF

R

A

WS

S

AP

D

Melee

3

3+

4

-2

2

VERWUNDET

2+T1–2

3+T3

4+T4

5+T5–7

6+T8+

► Demiklaives - Dual Blades

TWIN-LINKED

R

A

WS

S

AP

D

Melee

6

3+

4

-1

1

VERWUNDET

2+T1–2

3+T3

4+T4

5+T5–7

6+T8+

► Demiklaives - Single Blade

R

A

WS

S

AP

D

Melee

3

3+

4

-2

2

VERWUNDET

2+T1–2

3+T3

4+T4

5+T5–7

6+T8+

Tormentors

At the start of the Fight phase, each enemy unit within Engagement Range of one or more units with this ability must take a Battle-shock test.

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W3 · RW 3+ · 5++ · 1 LP je Modell

WIRD VERWUNDET MIT

2+3+4+5+6+

S6+S4–5S3S2S1

RETTUNGSWURF JE DS

DS 03+

DS –14+

DS –25+

DS –35++

DS –45++

REGELN & KEYWORDS KURZ

Battle Focus

If your Army Faction is Asuryani, at the start of the battle round, you receive a number of Battle Focus tokens based on the battle size, as shown below: ■ Incursion - 2...

Disparate Paths

When mustering you army, you can include Harlequins units in your army, even though they do not have the Asuryani Faction keyword.

TWIN-LINKED

Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

4-9x Incubi

1x Klaivex

Ausrüstung:

Klaive, ► Demiklaives - Dual Blades, ► Demiklaives - Single Blade

• Each Klaivex can replace its Klaive with Demiklaives.